

# Discrete Orthogonal Structures

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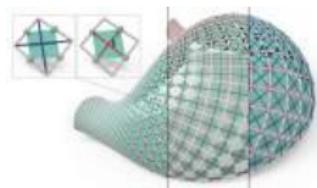


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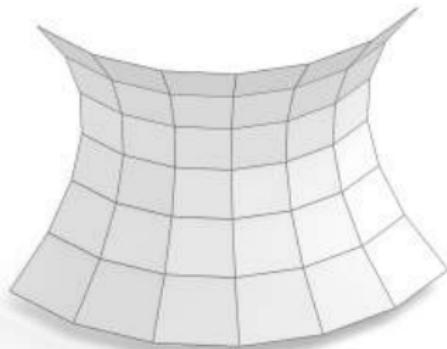


Der Wissenschaftsfonds.

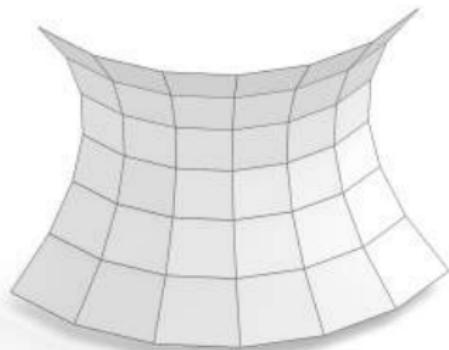
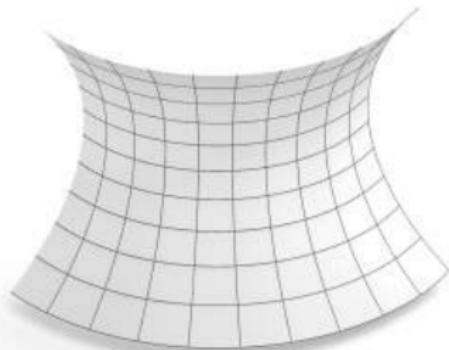
International Geometry Summit, 2023



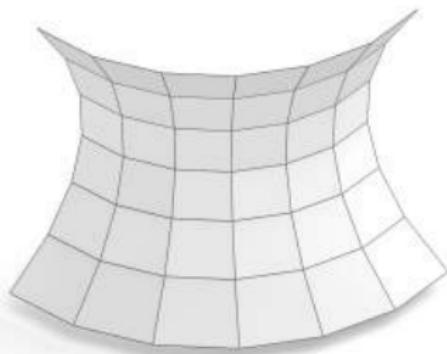
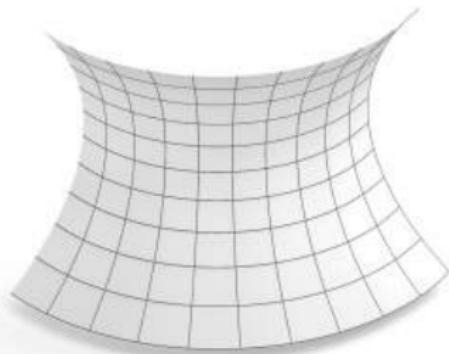
# Motivation



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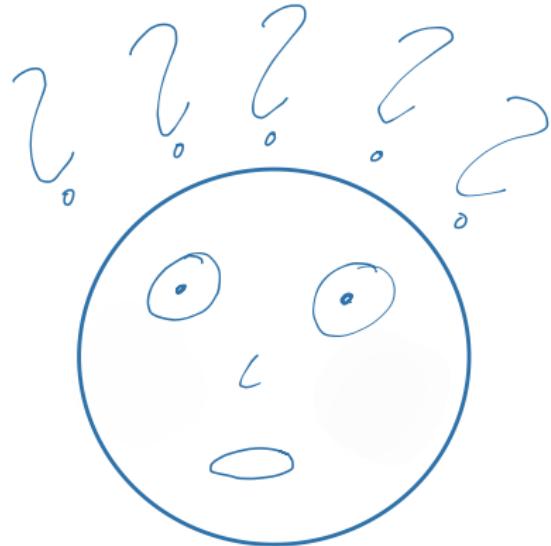


What we want to do:  
Find a definition of discrete orthogonality.

# Overview

## Road to discrete orthogonality

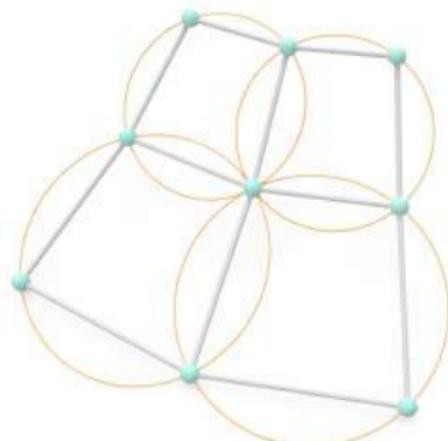
- Some theoretical background
- Orthogonal multi-nets
- Applications



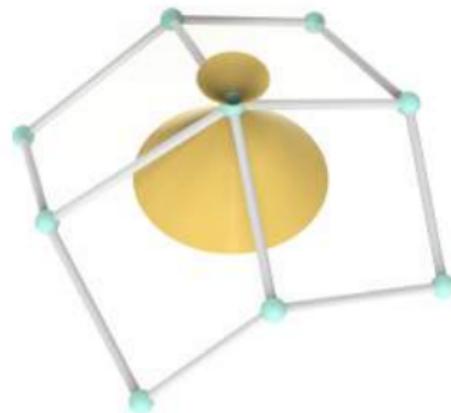
## Question

How to define discrete orthogonality?

# How to define discrete orthogonality? - Famous examples

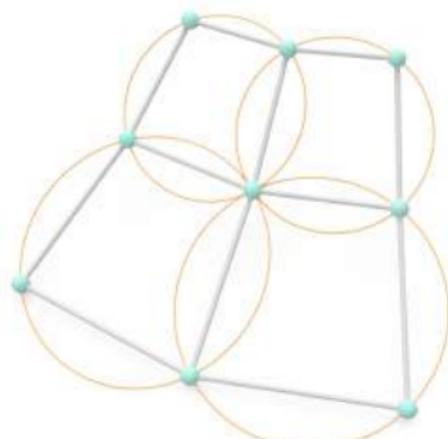


Discrete orthogonality via a circular mesh.

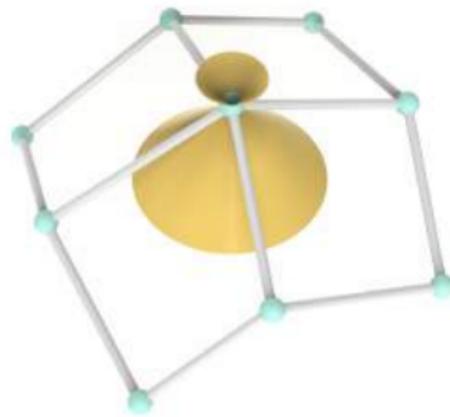


Discrete orthogonality via a conical mesh.

# How to define discrete orthogonality? - Famous examples



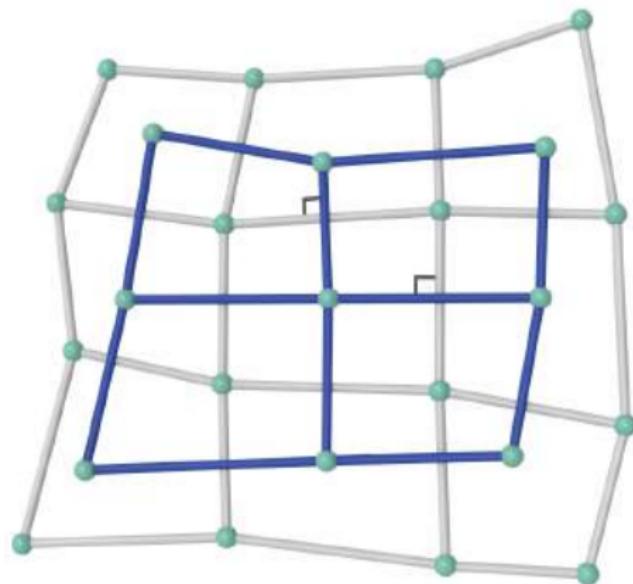
Discrete orthogonality via a circular mesh.



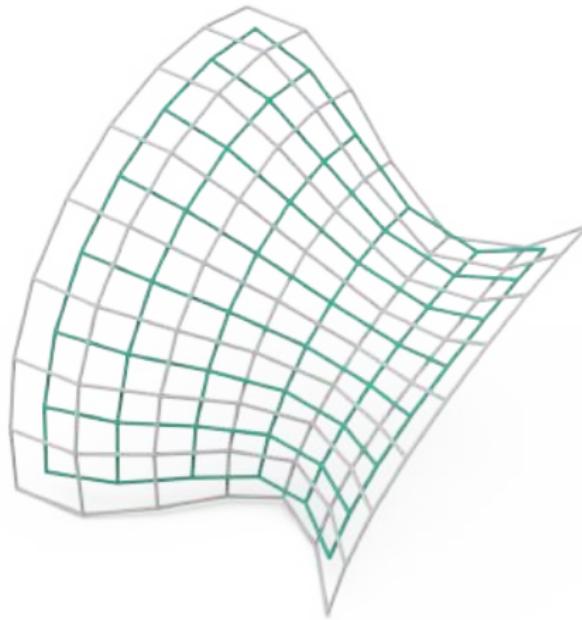
Discrete orthogonality via a conical mesh.

We base our definition on the approach of mesh pairings. [Bobenko et al 2018]

# Mesh Pairings

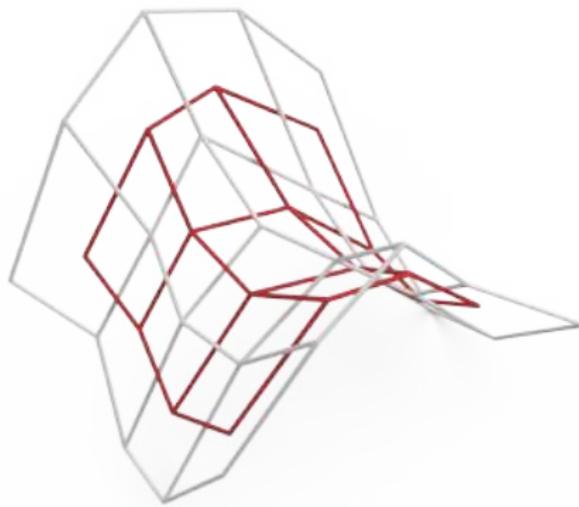


# Mesh Pairings



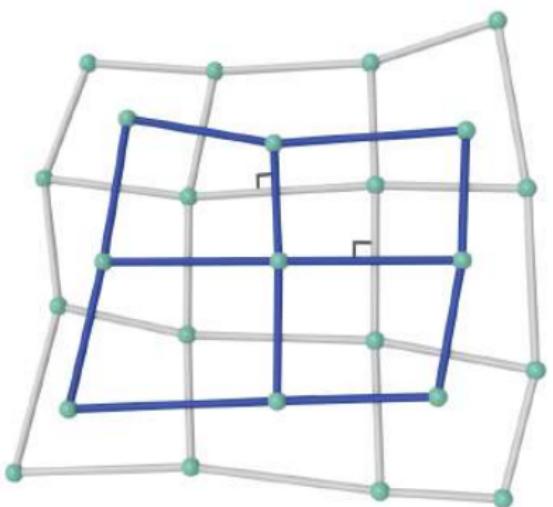
Circular and conical meshes always form principal mesh pairings.  
[Pottmann, Wallner 2008]

# Mesh Pairings



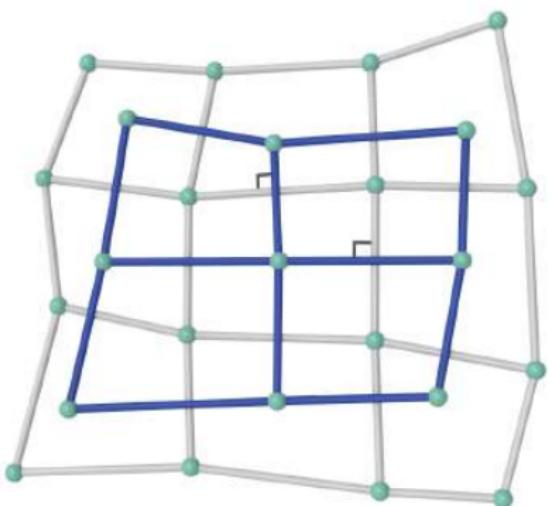
Koenigs meshes in the sense of [Bobenko, Suris 2009] and Koenigs meshes in the sense of [Doliwa 2003] form Koenigs mesh pairings.

# Mesh Pairings



## Properties

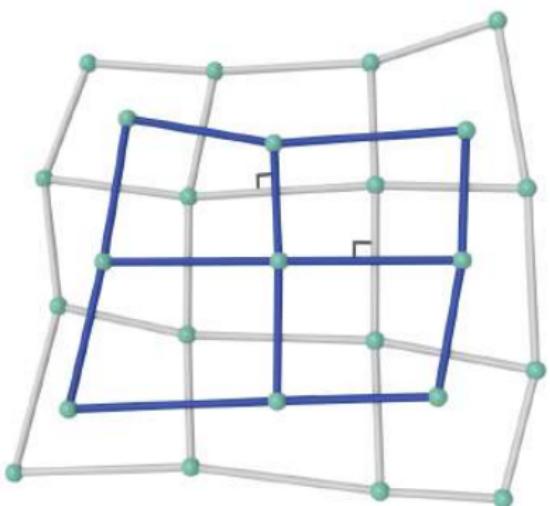
# Mesh Pairings



## Properties

- Strong theoretical potential

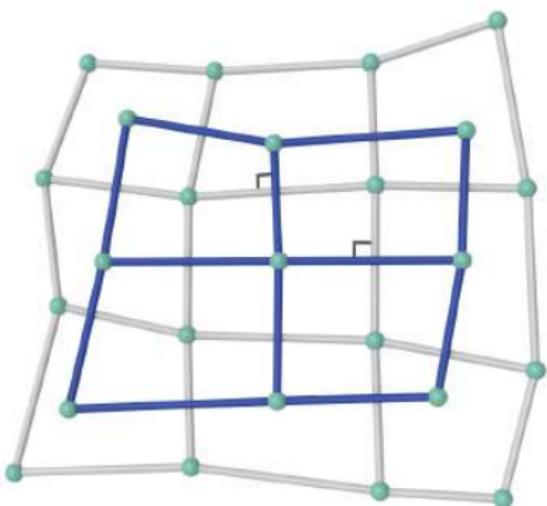
# Mesh Pairings



## Properties

- Strong theoretical potential
- Offers simple characterizations

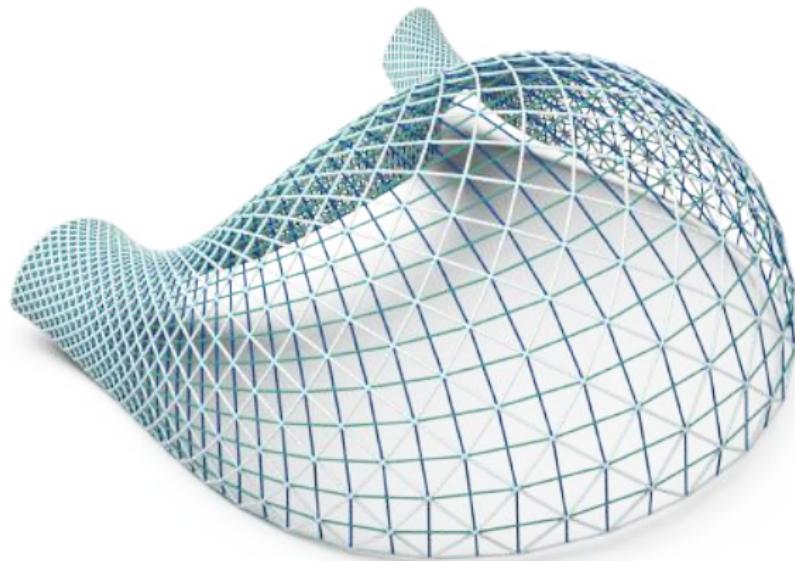
# Mesh Pairings



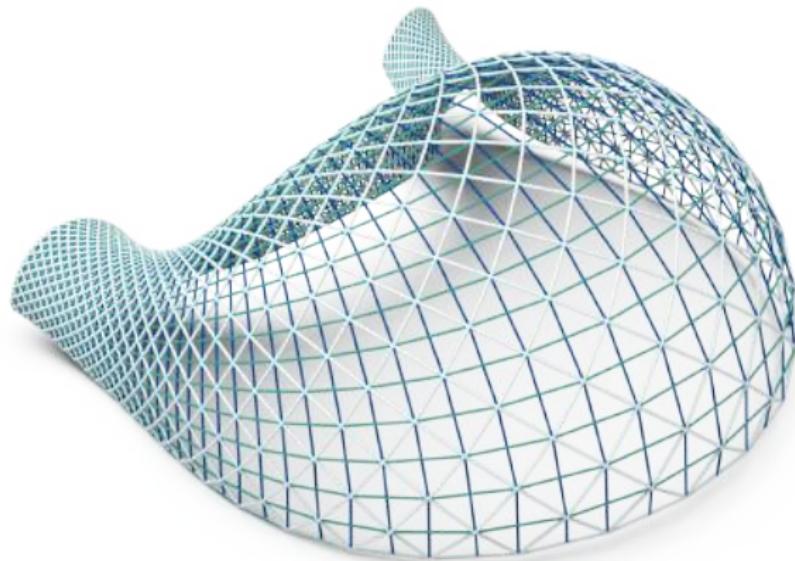
## Properties

- Strong theoretical potential
- Offers simple characterizations
- Slightly too many meshes...

# Mesh Pairings arise as diagonal meshes



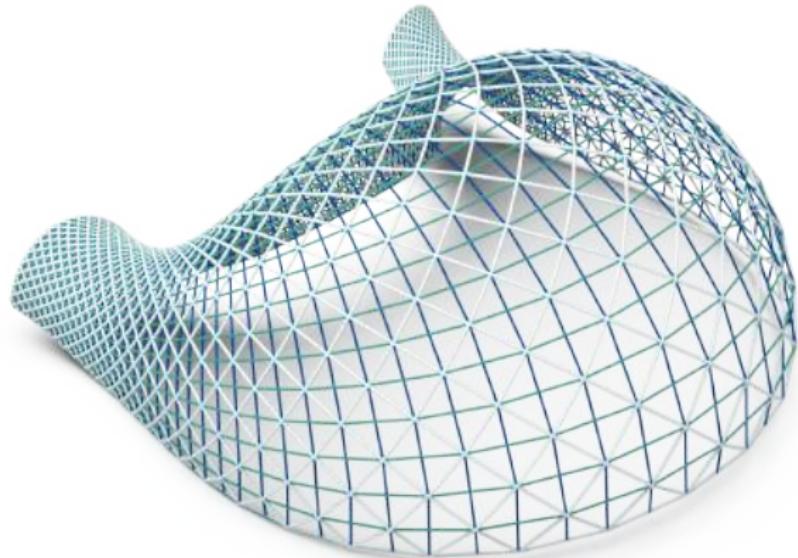
# Mesh Pairings arise as diagonal meshes



## Lemma

A parametrization is orthogonal if and only if its diagonal parametrization is rhombic.

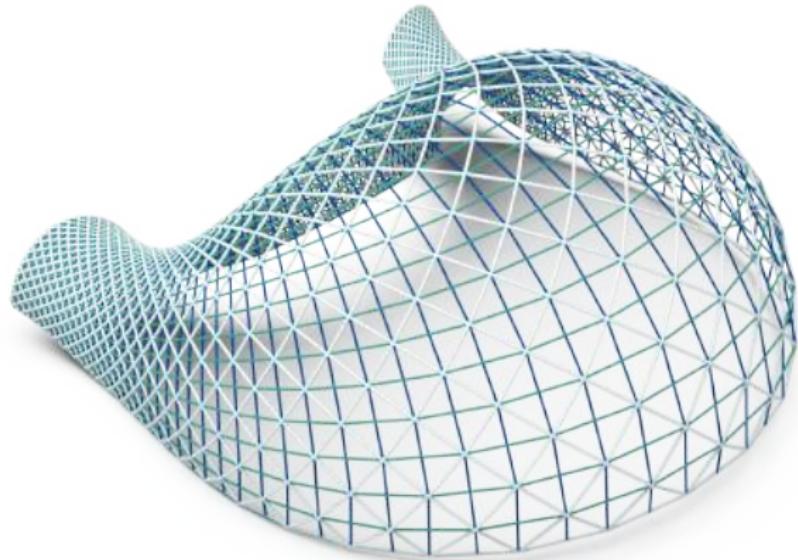
# Discrete Orthogonality



## Definition

A quadrilateral mesh is orthogonal if its diagonal meshes form a rhombic mesh pairing.

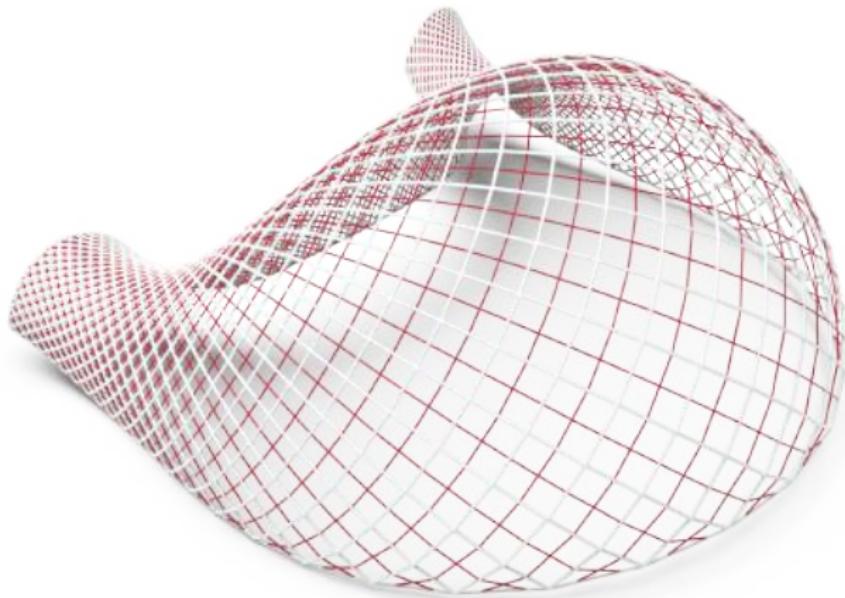
# Discrete Orthogonality



## Definition

A quadrilateral mesh is orthogonal if the two diagonals in every quad have equal length. - [Wang, Pottmann 2022]

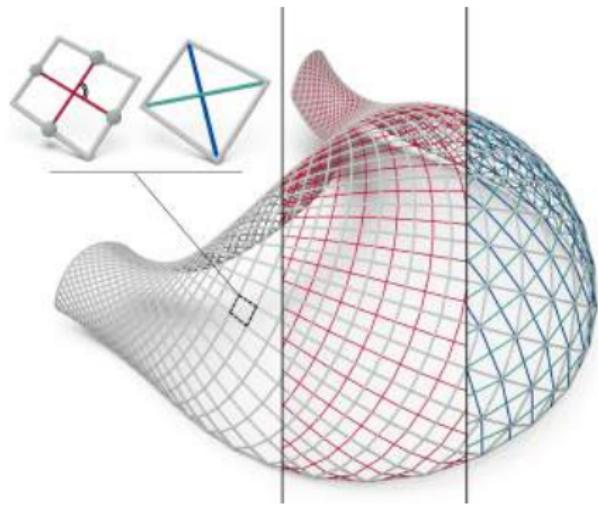
# Discrete Orthogonality



## Definition

A quadrilateral mesh is orthogonal if the medial lines in every quadrilateral are orthogonal.

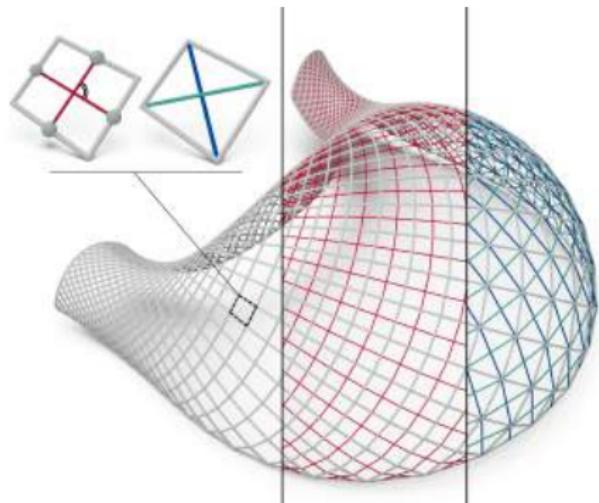
# Discrete Orthogonality



## Discrete orthogonality

- Defined via equal diagonal lengths

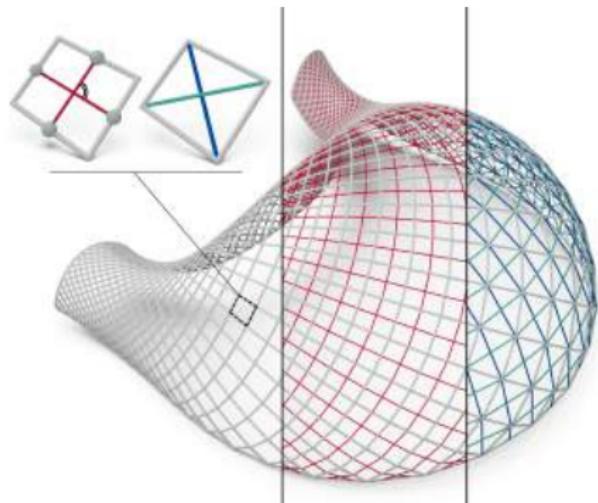
# Discrete Orthogonality



## Discrete orthogonality

- Defined via equal diagonal lengths
- Observable in the medial lines

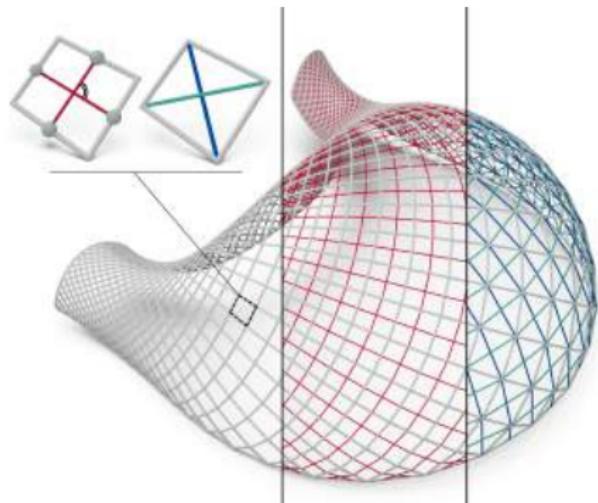
# Discrete Orthogonality



## Discrete orthogonality

- Defined via equal diagonal lengths
- Observable in the medial lines
- Second order approximation

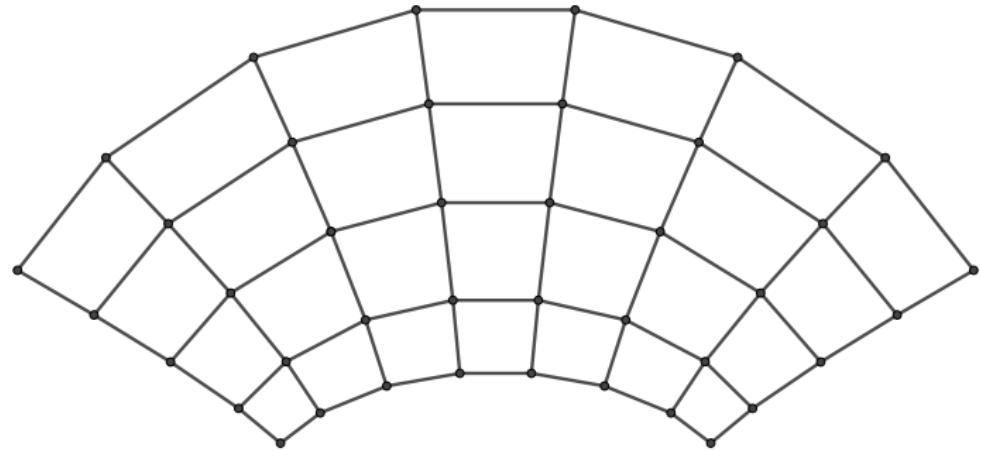
# Discrete Orthogonality



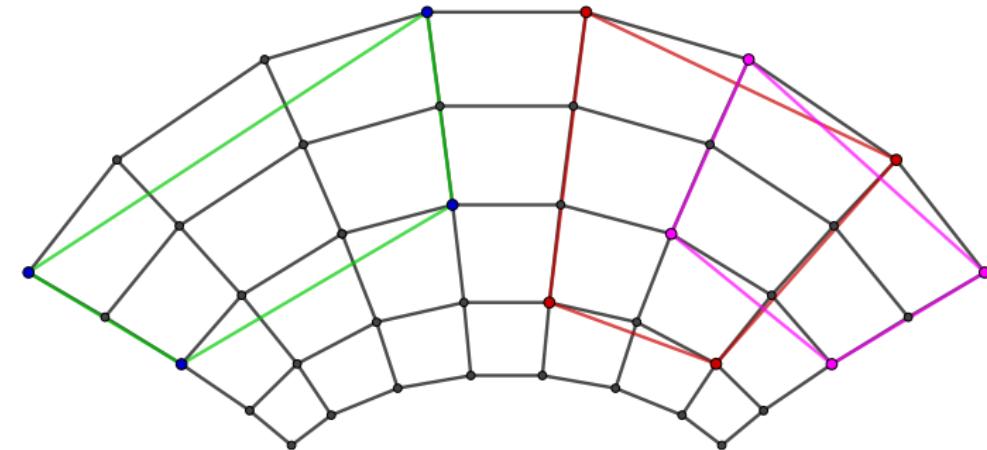
## Discrete orthogonality

- Defined via equal diagonal lengths
- Observable in the medial lines
- Second order approximation
- Possible for general quadrilaterals

# Orthogonal Multi-Nets



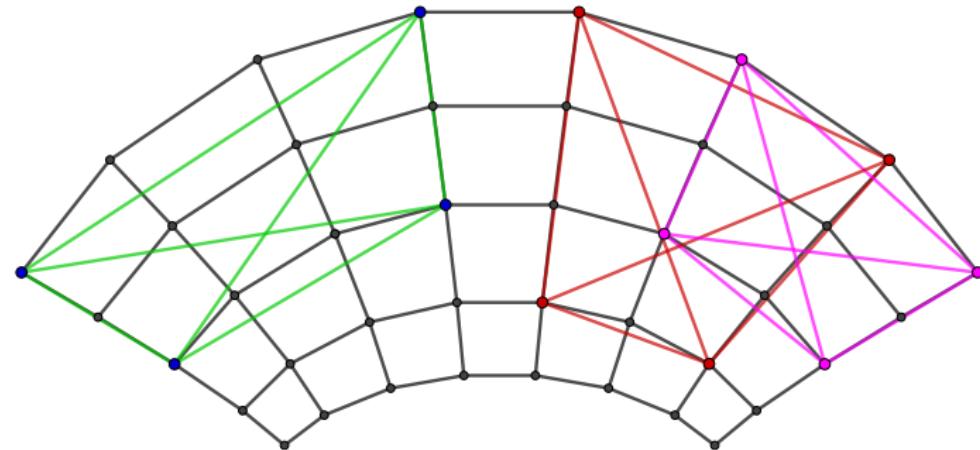
# Orthogonal Multi-Nets



## Definition

In an *orthogonal multi-net* every combinatorial rectangle is orthogonal.

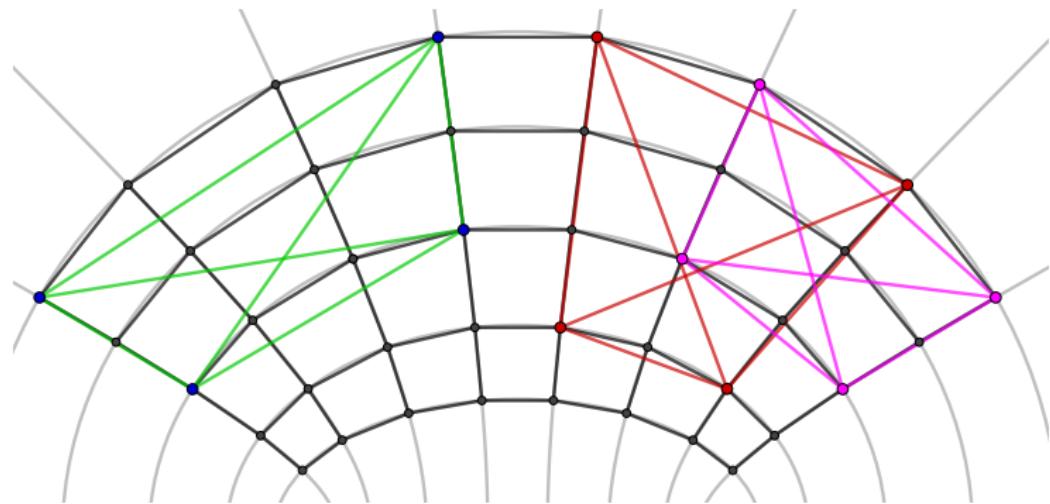
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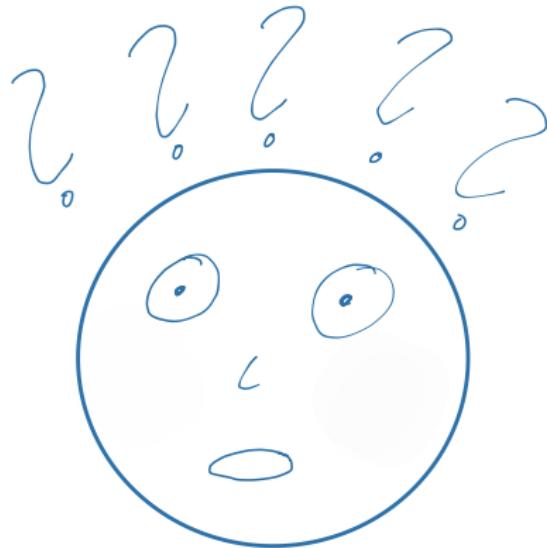
# Orthogonal Multi-Nets



## Ivory's Theorem

Arcs of confocal conic sections form quadrilaterals with equal diagonal lengths.

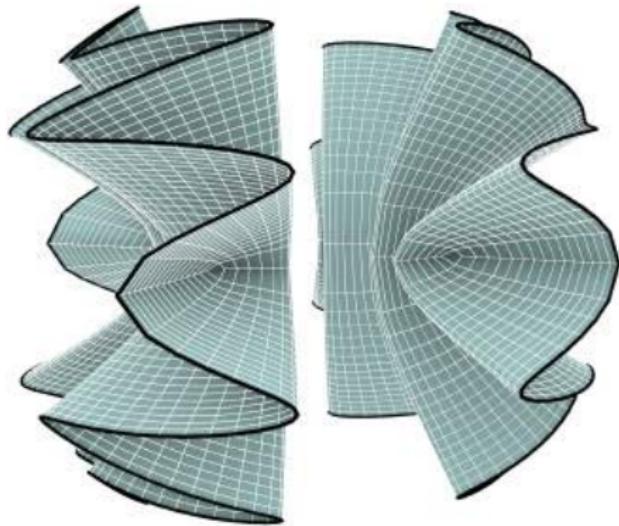
# Orthogonal Multi-Nets in Space



## Question

Do non-planar orthogonal multi-nets exist as well?

# Orthogonal Multi-Nets in Space



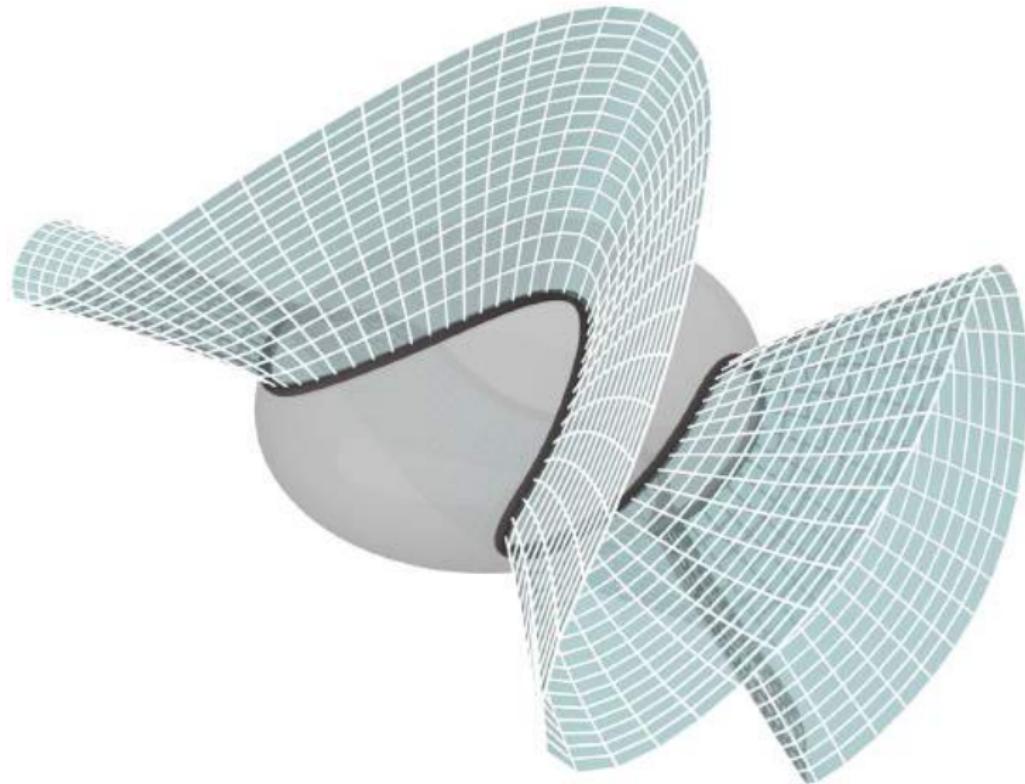
## Properties

- Polylines lie on confocal quadrics.
- Two Polyline are related by affine mappings.
- The affine mapping is determined by the underlying quadric:  $\mathbf{x} \mapsto \sqrt{tS + I}\mathbf{x}$ .

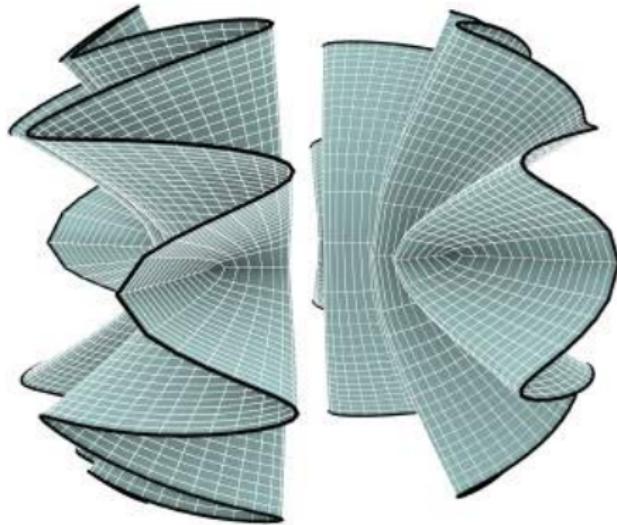
# Orthogonal Multi-Nets: Interactive Design



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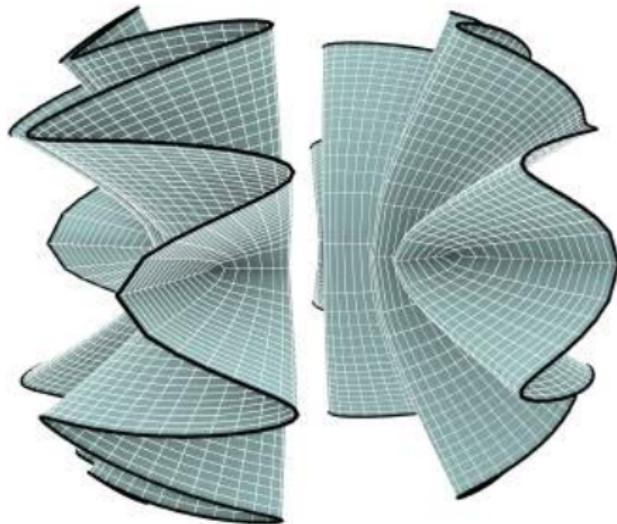
# Orthogonal Multi-Nets as Regularizer



Observation

Polylines of one family follow curves of the form  $t \mapsto \sqrt{tS + I}\mathbf{x}$ .

# Orthogonal Multi-Nets as Regularizer



## Observation

Polylines of one family follow curves of the form  $t \mapsto \sqrt{tS + I}\mathbf{x}$ .

## Conjecture

Optimizing an orthogonal mesh towards multi-orthogonality increases the fairness of polylines.

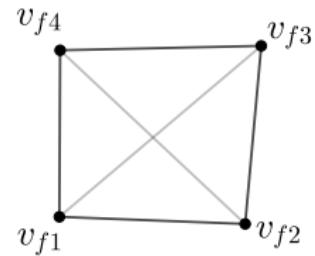
# Applications

## Energy terms

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$$E_{Ortho} = \sum_{f=1}^{|F|} (\|v_{f1} - v_{f3}\|^2 - \|v_{f2} - v_{f4}\|^2)^2$$

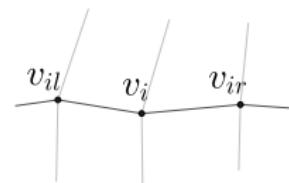


# Applications

## Energy terms

$$E_{Ortho} = \sum_{f=1}^{|F|} (\|v_{f1} - v_{f3}\|^2 - \|v_{f2} - v_{f4}\|^2)^2$$

$$E_{Fair} = \sum_{i \in polyline} (2v_i - v_{il} - v_{ir})^2$$



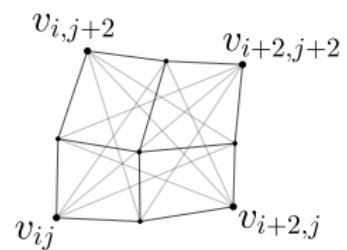
# Applications

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$$E_{Multi} = \sum_{i,j < k, l \leq i,j+2} (\|v_{ij} - v_{kl}\|^2 - \|v_{il} - v_{kj}\|^2)^2$$



# Applications

## Energy terms

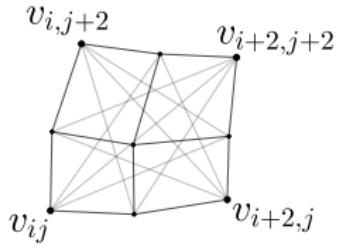
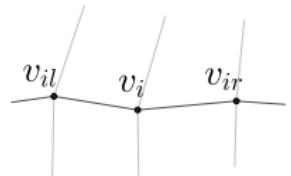
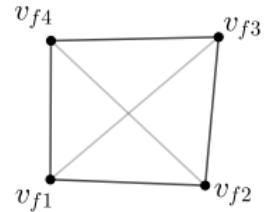
$$E_{Ortho} = \sum_{f=1}^{|F|} (\|v_{f1} - v_{f3}\|^2 - \|v_{f2} - v_{f4}\|^2)^2$$

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## Total Energy

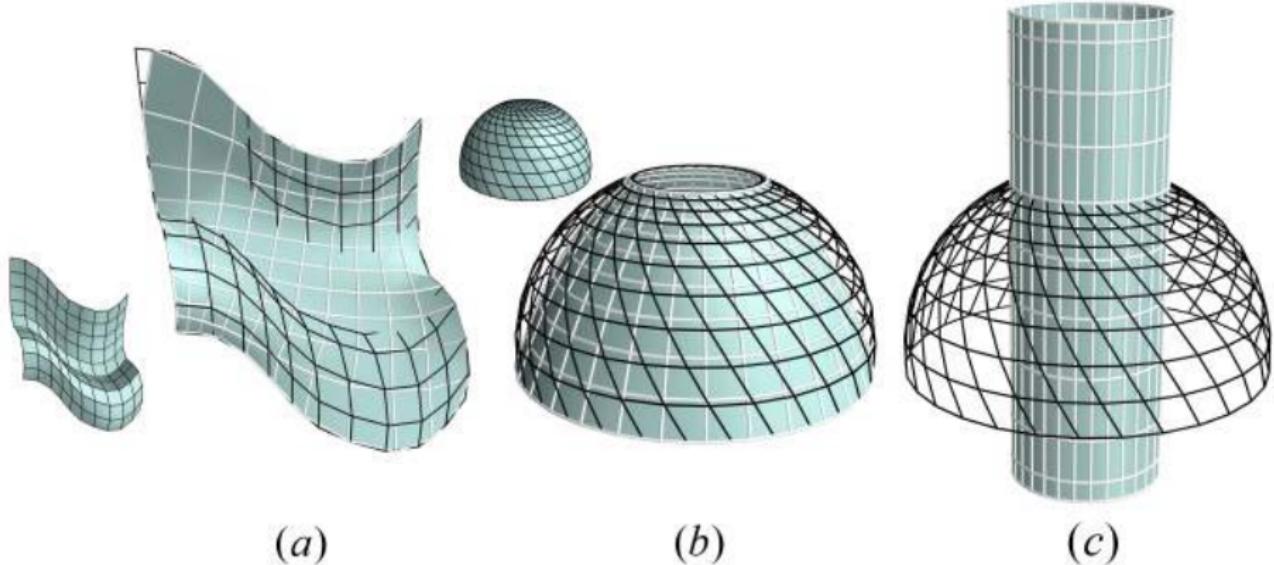
$$E = E_{Ortho.} + \omega_1 E_{fair} + \omega_2 E_{locMulti}$$



# Applications

## Total Energy

$$E = E_{Ortho.} + \omega_1 E_{fair} + \omega_2 E_{locMulti}$$



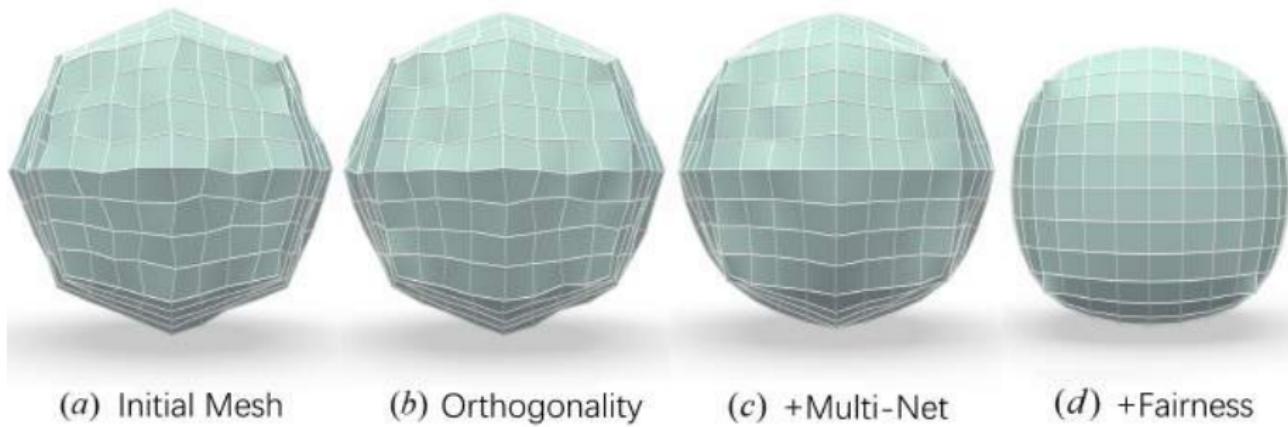
# Applications



## Question

What is the effect of the local multi-net energy?

# Orthogonal Multi-Nets as Regularizer



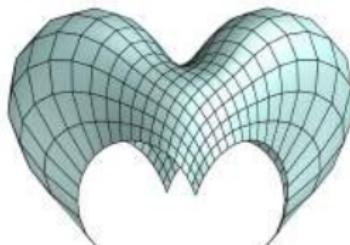
(a) Initial Mesh

(b) Orthogonality

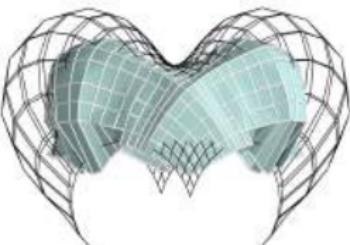
(c) +Multi-Net

(d) +Fairness

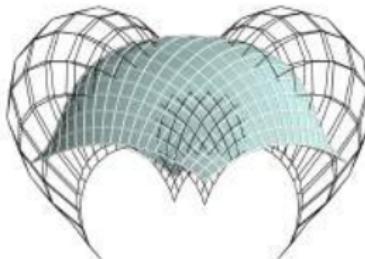
# Orthogonal multi-nets as regularizer



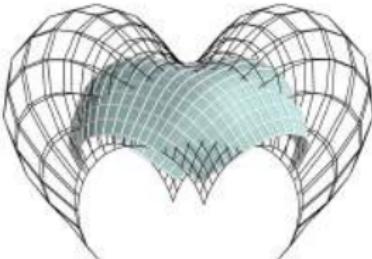
(a) Initial Mesh



(b) Orthogonality + Multi-Net



(c) Orthogonality + Fairness



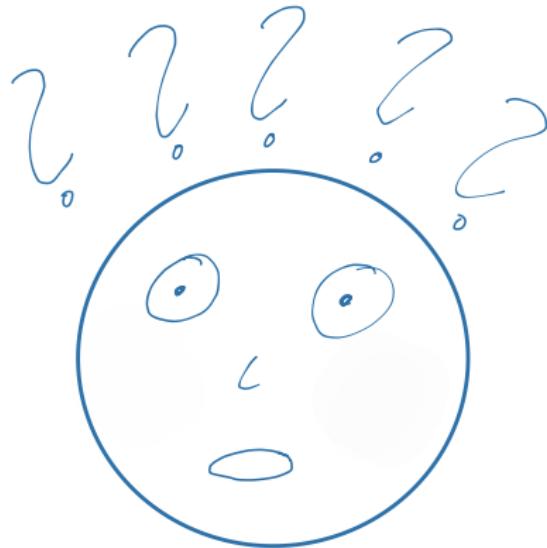
(d) Orthogonality + Fairness + Multi-Net

# Orthogonal multi-nets as regularizer

## Conclusion

The energy term  $E_{locMulti}$  is too weak to guide an optimization process towards useful results in general. However, in combination with classical fairness terms it can help to preserve features of the initial meshes.

# Applications



## Question

What else can we do with discrete orthogonality?

# Applications: Principal curvature lines

## Total Energy

$$E = E_{Ortho.} + \omega_1 E_{fair} + \omega_2 E_{locMulti} + E_{PQ}$$

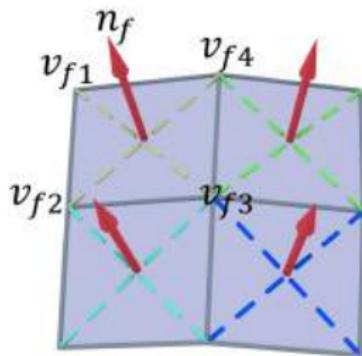
## Idea

We add discrete conjugacy expressed through planar quadrilaterals. This yields a discrete version of principal curvature lines. (I.e. the lines of maximal/minimal curvature in a surface.)

# Applications: Principal curvature lines

## Total Energy

$$E = E_{Ortho.} + \omega_1 E_{fair} + \omega_2 E_{locMulti} + E_{PQ}$$



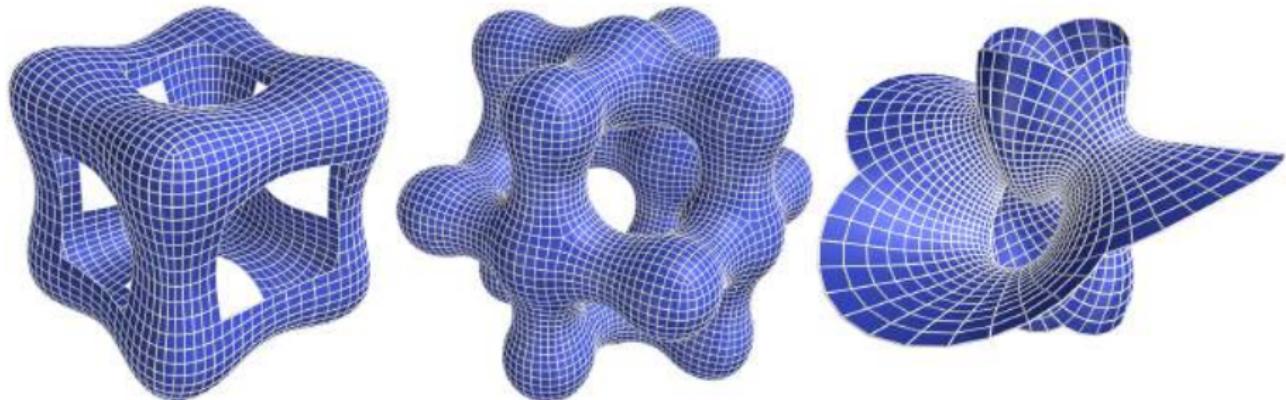
## Energy term for planarity

$$\begin{aligned} E_{PQ} = & \sum_{f=1}^{|F|} \sum_{j=1}^4 (n_f \cdot (v_{fj} - v_{fk}))^2 + \\ & + \sum_{f=1}^{|F|} (n_f \cdot n_f - 1)^2 \end{aligned}$$

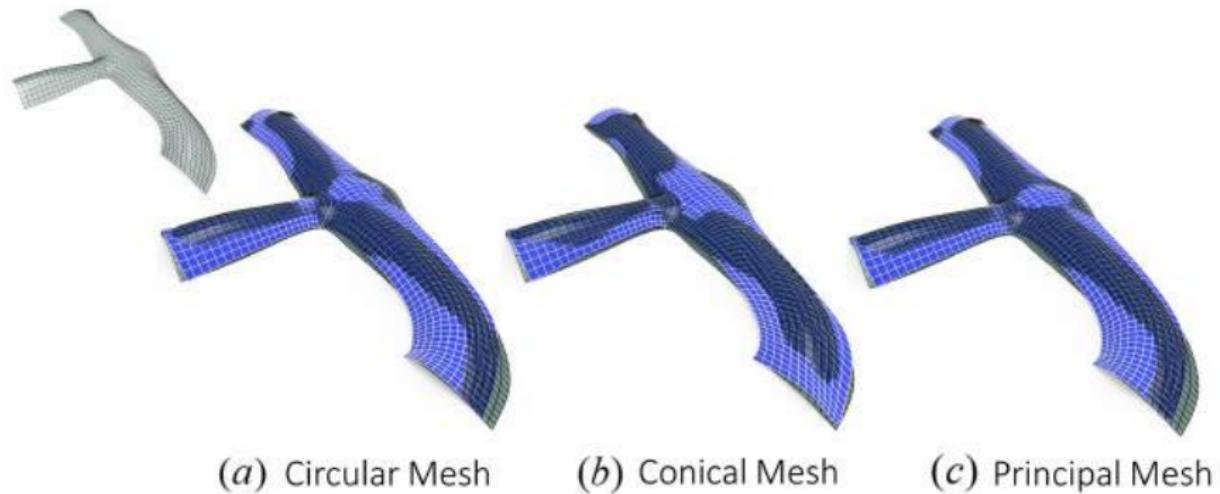
# Applications: Principal curvature lines

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# Applications: Principal curvature lines



# Applications: Developable Surfaces

## Total Energy

$$E = E_{Ortho.} + \omega_1 E_{fair} + \omega_2 E_{locMulti} + E_{Gnet}$$

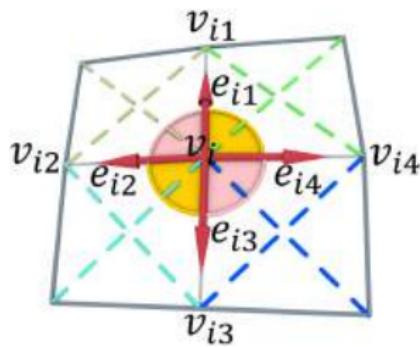
## First Idea

Orthogonal geodesics only exist in developable surfaces. Thus, a discrete model of orthogonal geodesics yields a discrete developable surface.

# Applications: Developable Surfaces

## Total Energy

$$E = E_{Ortho.} + \omega_1 E_{fair} + \omega_2 E_{locMulti} + E_{Gnet}$$



## Energy term for geodesics

$$\begin{aligned} E_{Gnet} = & \sum_{i=1}^{|V|} ((e_{i1} \cdot e_{i2} - e_{i3} \cdot e_{i4})^2 \\ & + (e_{i2} \cdot e_{i3} - e_{i4} \cdot e_{i1})^2) \\ & + \sum_{i=1}^{|V|} \sum_{j=1}^4 \left( e_{ij} - \frac{v_{ij} - v_i}{\|v_{ij} - v_i\|} \right)^2 \end{aligned}$$

# Applications: Developable Surfaces

## Total Energy

$$E = E_{Ortho.} + \omega_1 E_{fair} + \omega_2 E_{locMulti} + E_{Cheby}$$

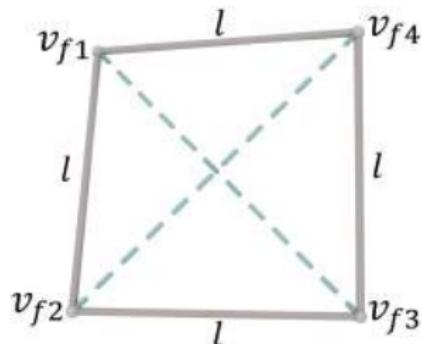
## Second Idea

An isogonal Chebyshev net has vanishing Gaussian curvature. Thus, modelling a discrete orthogonal Chebyshev net yields a discrete developable surface.

# Applications: Developable Surfaces

## Total Energy

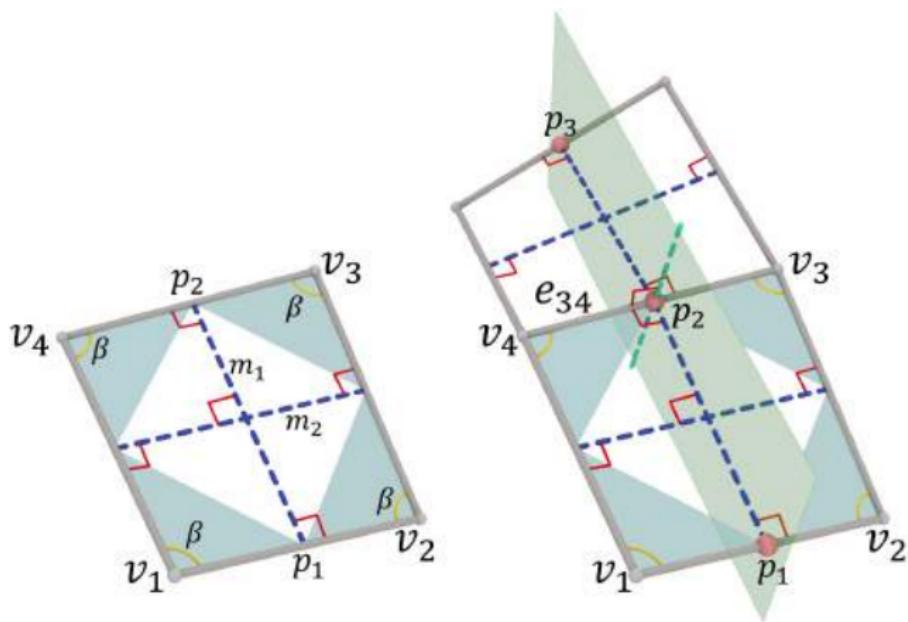
$$E = E_{Ortho.} + \omega_1 E_{fair} + \omega_2 E_{locMulti} + E_{Cheby}$$



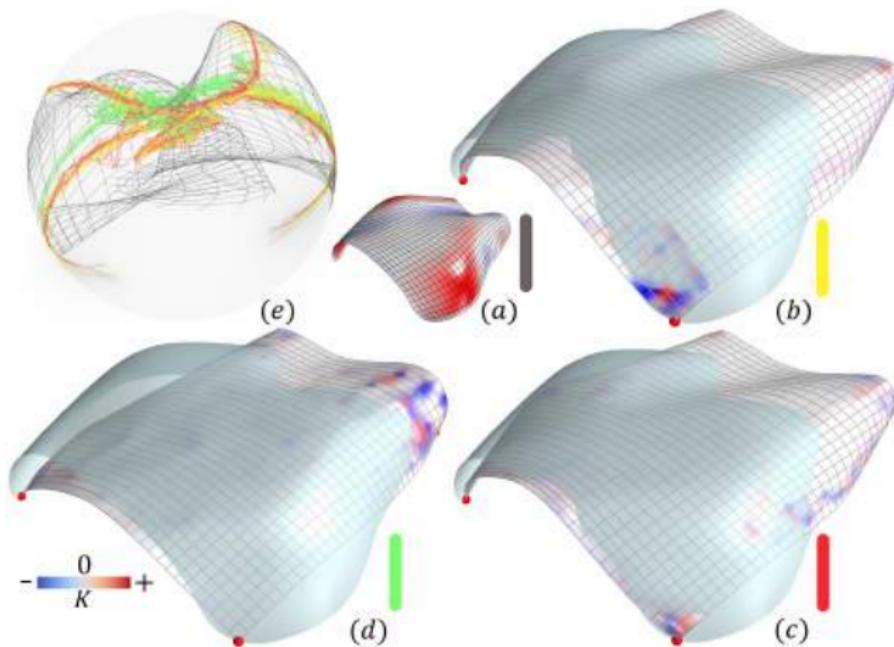
Energy term for Chebyshev nets

$$E_{Cheby} = \sum_{e_{ij}}^{|E|} ((v_i - v_j)^2 - l^2)^2$$

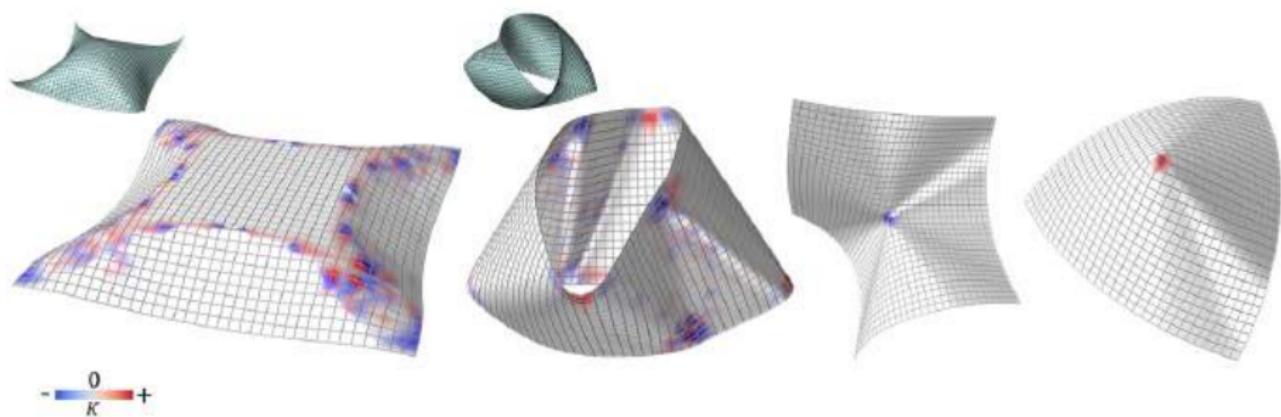
# Applications: Developable Surfaces



# Applications: Developable Surfaces



# Applications: Developable Surfaces



# Applications: Minimal Surfaces

## Total Energy

$$E = E_{Ortho.} + \omega_1 E_{fair} + \omega_2 E_{locMulti} + E_{A\text{-net}}$$

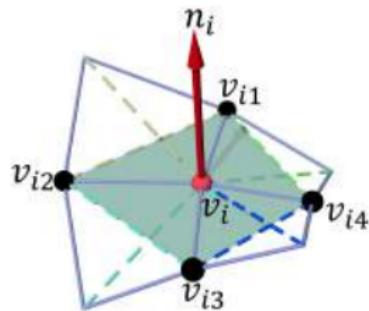
## Idea

An orthogonal asymptotic net (A-net) has zero mean curvature. Thus, a discrete orthogonal asymptotic mesh yields a discrete minimal surface.

# Applications: Minimal Surfaces

## Total Energy

$$E = E_{Ortho.} + \omega_1 E_{fair} + \omega_2 E_{locMulti} + E_{Anet}$$



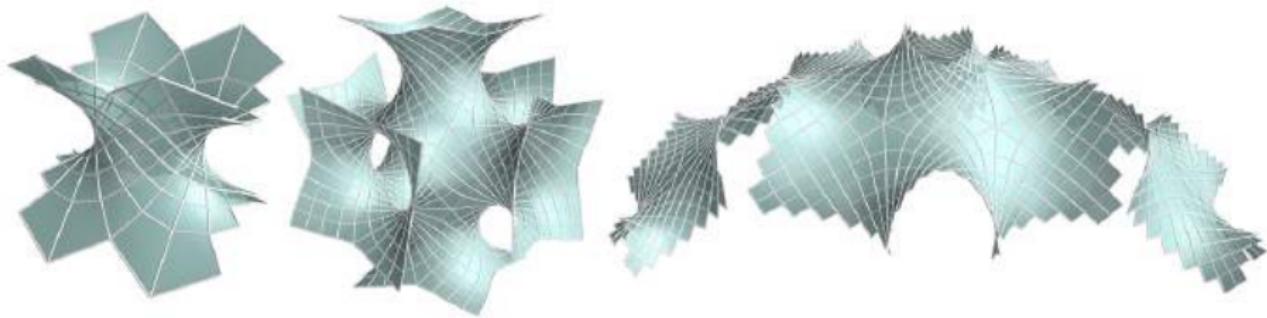
## Energy term for A-nets

$$\begin{aligned} E_{Anet} = & \sum_{i=1}^{|V|} \sum_{j=1}^4 (n_i \cdot (v_{ij} - v_i))^2 \\ & + \sum_{i=1}^{|V|} (n_i \cdot n_i - 1)^2 \end{aligned}$$

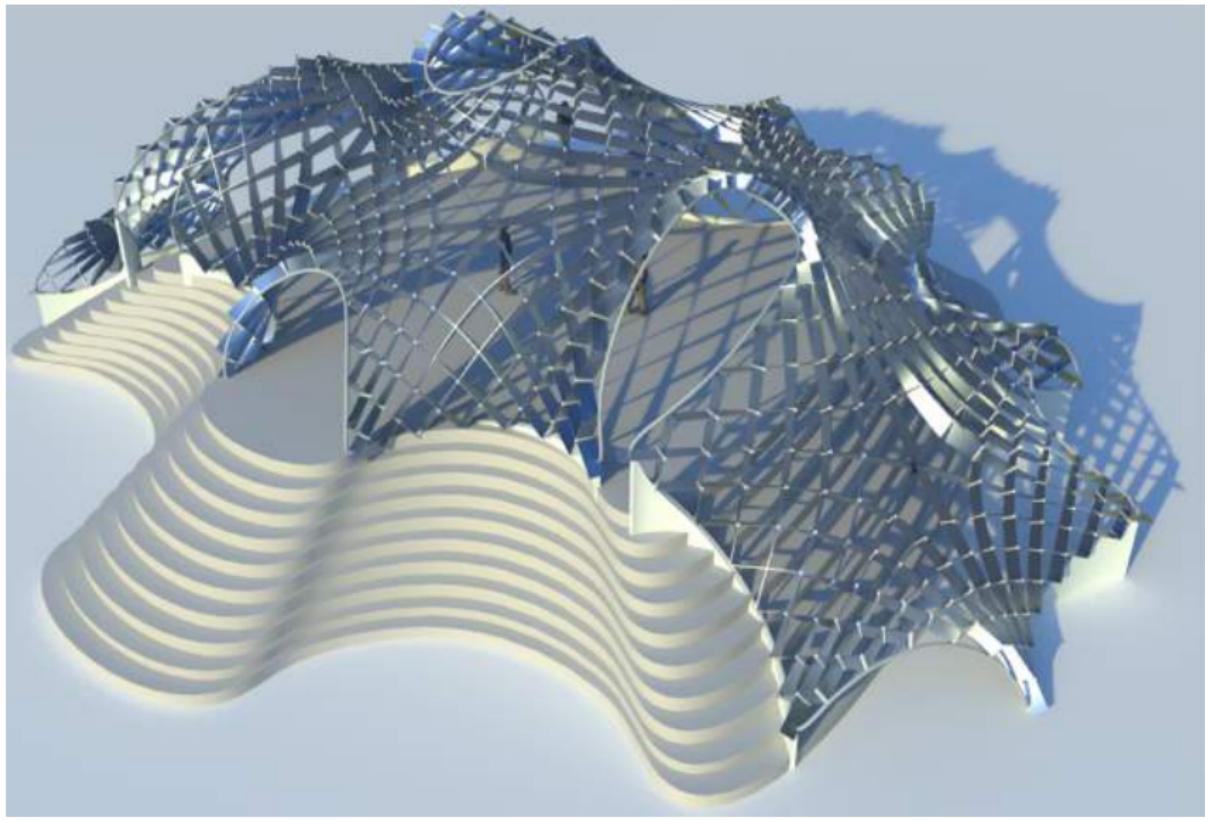
# Applications: Minimal Surfaces

## Total Energy

$$E = E_{Ortho.} + \omega_1 E_{fair} + \omega_2 E_{locMulti} + E_{Anet}$$



# Applications: Minimal Surfaces



# Applications: CMC Surfaces

## Total Energy

$$E = E_{Ortho.} + \omega_1 E_{fair} + \omega_2 E_{locMulti} + E_{Snet}$$

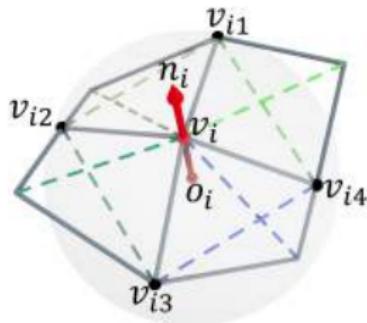
## Idea

Curves that bisect the principal directions osculate the same sphere (*Meusnier sphere*) determined by their normal curvature in the point of intersection. If the curves are also orthogonal their normal curvature coincides with the mean curvature. Thus, if the corresponding *Meusnier spheres* have constant radius the mean curvature is constant as well.

# Applications: CMC Surfaces

## Total Energy

$$E = E_{Ortho.} + \omega_1 E_{fair} + \omega_2 E_{locMulti} + E_{Snet}$$



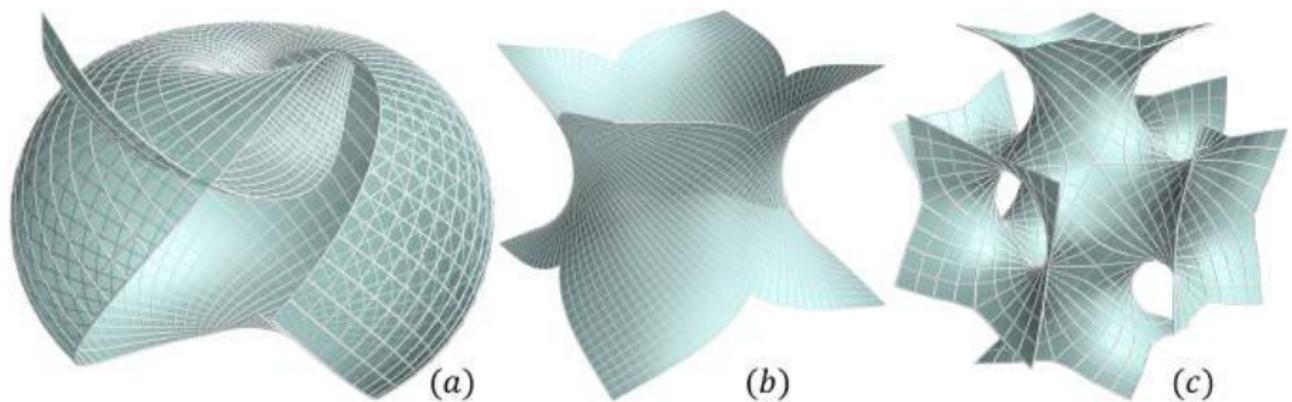
## Energy term for S-nets

$$E_{Snet} = \sum_{i=1}^{|V|} \sum_{j=1}^4 ((v_{ij} - o_i)^2 - R^2)^2 + \sum_{i=1}^{|V|} ((v_i - o_i)^2 - R^2)^2$$

# Applications: CMC Surfaces

## Total Energy

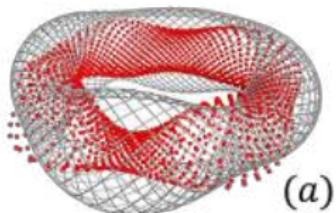
$$E = E_{Ortho.} + \omega_1 E_{fair} + \omega_2 E_{locMulti} + E_{Snet}$$



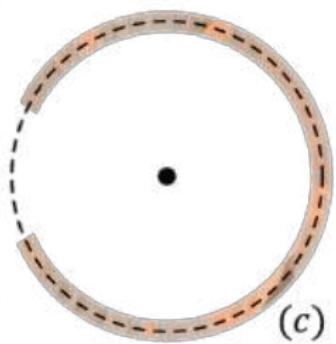
# Applications: CMC-Surfaces



(b)



(a)



(c)

# Applications: Principal Stress Nets

## Total Energy

$$E = E_{Ortho.} + \omega_1 E_{fair} + \omega_2 E_{locMulti} + E_{Equi}$$

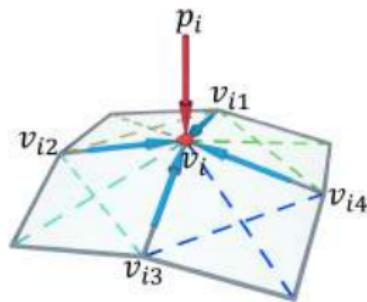
## Idea

Orthogonal meshes in equilibrium constitute discrete versions of principal stress nets.

# Applications: Principal Stress Nets

## Total Energy

$$E = E_{Ortho.} + \omega_1 E_{fair} + \omega_2 E_{locMulti} + E_{Equi}$$

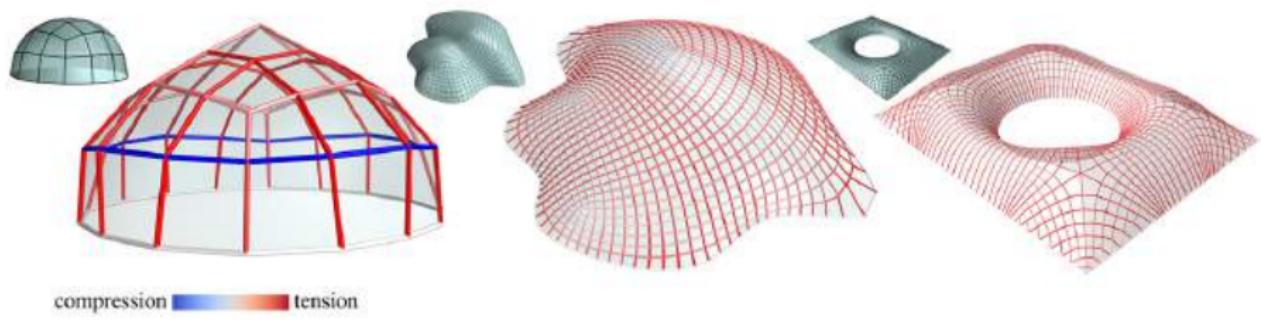


## Energy term for equilibrium

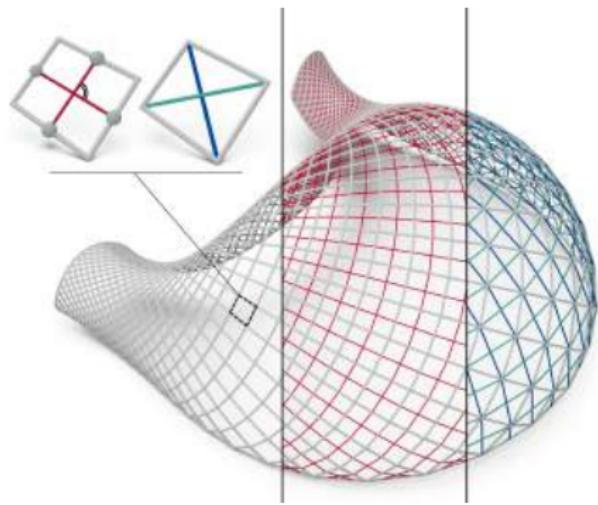
$$c_{load,i} = \sum_{j=1}^4 w_{ij} (v_i - v_{ij}) - \begin{pmatrix} 0 \\ 0 \\ p_i \end{pmatrix}$$

$$E_{Equi} = \sum_{i=1}^{|V|} c_{load,i}^2$$

# Applications: Principal Stress Nets



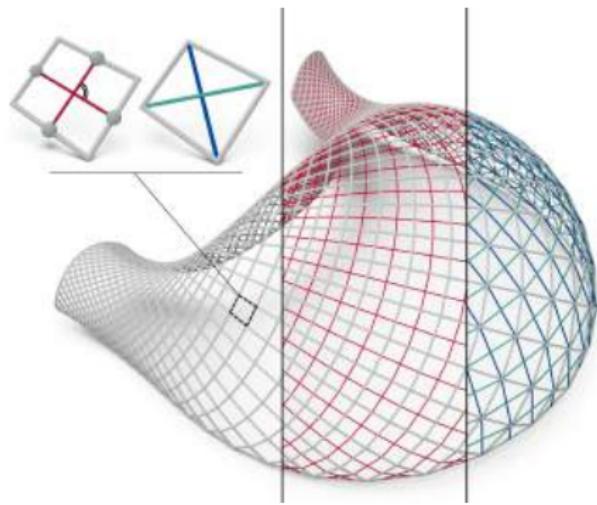
# Summing up



## Discrete Orthogonality

- Defined via equal diagonal lengths.
- Definition is based on rhombic mesh pairings.
- Related to orthogonal Multi-nets via *Ivory's theorem*.
- Easily incorporated into numerical optimization.
- Applicable to non-planar quad meshes allowing a wide range of applications.

# Summing up



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Thank you for your attention!