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- Discrete Isogonal Nets with
 Similar Parallelograms
 - Hui Wang#Xi'an Jiaotong UniversityChinaXinye LiTongji UniversityChinaZhi LiRMIT UniversityAustraliaCheng WangUniversity of East AngliaUK











Background

• High-quality surfaces are essential in architecture and product design



XI'AN HAOTONG UI

KAFD Metro Station in Riyadh, designed by ZHA

Background

Orthogonal nets (O-nets)

- basic for other specialized quad nets, e.g. principal curvature net, minimal net,...
- offer aesthetic appeal and engineering practicality

Isogonal nets (I-nets)

- Constant curve angle beyond 90°
- Compelling alternative to O-nets
- Broader control over shape
- Unique visual effects
- Adaptable structural layouts



Yas Hotel, Abu Dhabi



Phoenix Media Center, Beijing

XI'AN HAOTONG





Mid-edge subdivided quad is a parallelogram \square

O-net:
$$\theta = \frac{\pi}{2} \Leftrightarrow (v_3 - v_1)^2 = (v_4 - v_2)^2$$

I-net:
$$\theta = const. \Leftrightarrow$$
?

Checkerboard pattern (CBP) - - - - - → How to represent I-net by edge lengths?

Felix Dellinger, Xinye Li, Hui Wang[#]. Discrete orthogonal structures. Computers & Graphics 2023.

Proposed Method

• I-nets using similar mid-edge subdivided parallelograms



- Constraining edge ratios instead of angles
- Generalizations of O-nets
 - Rhombus
 · Rectangle
 · Square
- Generalization to isogonal 4-webs (I-webs)
- Versatility of I-nets and I-webs in high-quality surface





 $\frac{||d_2||}{||d_1||} = \lambda$

 $||m_1m_3||$

 $m_2 m_4$

Parallelogram Geometry



$$a:b:p:q = 1:\lambda:\sqrt{\frac{2(1+\lambda^2)}{1+\mu^2}}:\mu\sqrt{\frac{2(1+\lambda^2)}{1+\mu^2}}$$

$$\cos\theta = \frac{(1+\lambda^2)(\mu^2-1)}{2\lambda(1+\mu^2)}, \cos\theta_0 = \frac{(1+\mu^2)(\lambda^2-1)}{2\mu(1+\lambda^2)}$$

$$\cos\alpha = \frac{3\lambda^2\mu^2 + \lambda^2 + \mu^2 - 1}{2\lambda\mu\sqrt{2(1+\lambda^2)(1+\mu^2)}}, \cos\beta = \frac{\lambda^2\mu^2 - \lambda^2 + 3\mu^2 + 1}{2\mu\sqrt{2(1+\lambda^2)(1+\mu^2)}}$$



 $\mu = 1 \iff \theta = \frac{\pi}{2}$

Rectangle



 θ -Parallelogram





Isogonal Nets and Webs

Surface parametrization:

 $X:(u,v) \subset \mathbb{R}^2 \to X(u,v) \subset \mathbb{R}^3$

Diagonal parametrization:

$$Y(u,v) = X(u - v, u + v)$$



$$\begin{array}{l} \operatorname{constant} \frac{||X_u||}{||X_v||} \coloneqq \mu \\ \operatorname{constant} \frac{||X_v||}{||Y_u||} \coloneqq \lambda \end{array} \implies \begin{array}{l} Y_v^2 = \lambda^2 \ Y_u^2 \Leftrightarrow (X_u + X_v)^2 = \lambda^2 \ (X_u - X_v)^2 \\ \downarrow \\ \theta(\lambda, \mu), \theta_0(\lambda, \mu), \alpha(\lambda, \mu), \beta(\lambda, \mu) \end{array} \qquad \begin{array}{l} \cos \theta = \frac{(1 + \lambda^2)(\mu^2 - 1)}{2\lambda(1 + \mu^2)}, \\ \cos \theta_0 = \frac{(1 + \mu^2)(\lambda^2 - 1)}{2\mu(1 + \lambda^2)} \\ \cos \theta_0 = \frac{(1 + \mu^2)(\lambda^2 - 1)}{2\mu(1 + \lambda^2)} \\ \cos \theta_0 = \frac{(1 + \mu^2)(\lambda^2 - 1)}{2\mu(1 + \lambda^2)}, \\ \cos \theta_0 = \frac{(1 + \mu^2)(\lambda^2 - 1)}{2\mu(1 + \lambda^2)}, \\ \cos \theta_0 = \frac{(1 + \mu^2)(\lambda^2 - 1)}{2\mu(1 + \lambda^2)}, \\ \cos \theta_0 = \frac{(1 + \mu^2)(\lambda^2 - 1)}{2\mu(1 + \lambda^2)}, \\ \cos \theta_0 = \frac{(1 + \mu^2)(\lambda^2 - 1)}{2\mu(1 + \lambda^2)}, \\ \cos \theta_0 = \frac{(1 + \mu^2)(\lambda^2 - 1)}{2\mu(1 + \lambda^2)}, \\ \cos \theta_0 = \frac{(1 + \mu^2)(\lambda^2 - 1)}{2\mu(1 + \lambda^2)}, \\ \cos \theta_0 = \frac{(1 + \mu^2)(\lambda^2 - 1)}{2\mu(1 + \lambda^2)}, \\ \cos \theta_0 = \frac{(1 + \mu^2)(\lambda^2 - 1)}{2\mu(1 + \lambda^2)}, \\ \cos \theta_0 = \frac{(1 + \mu^2)(\lambda^2 - 1)}{2\mu(1 + \lambda^2)}, \\ \cos \theta_0 = \frac{(1 + \mu^2)(\lambda^2 - 1)}{2\mu(1 + \lambda^2)}, \\ \cos \theta_0 = \frac{(1 + \mu^2)(\lambda^2 - 1)}{2\mu(1 + \lambda^2)}, \\ \cos \theta_0 = \frac{(1 + \mu^2)(\lambda^2 - 1)}{2\mu(1 + \lambda^2)}, \\ \cos \theta_0 = \frac{(1 + \mu^2)(\lambda^2 - 1)}{2\mu(1 + \lambda^2)}, \\ \cos \theta_0 = \frac{(1 + \mu^2)(\lambda^2 - 1)}{2\mu(1 + \lambda^2)}, \\ \cos \theta_0 = \frac{(1 + \mu^2)(\lambda^2 - 1)}{2\mu(1 + \lambda^2)}, \\ \cos \theta_0 = \frac{(1 + \mu^2)(\lambda^2 - 1)}{2\mu(1 + \lambda^2)}, \\ \cos \theta_0 = \frac{(1 + \mu^2)(\lambda^2 - 1)}{2\mu(1 + \lambda^2)}, \\ \cos \theta_0 = \frac{(1 + \mu^2)(\lambda^2 - 1)}{2\mu(1 + \lambda^2)}, \\ \cos \theta_0 = \frac{(1 + \mu^2)(\lambda^2 - 1)}{2\mu(1 + \lambda^2)}, \\ \cos \theta_0 = \frac{(1 + \mu^2)(\lambda^2 - 1)}{2\mu(1 + \lambda^2)}, \\ \cos \theta_0 = \frac{(1 + \mu^2)(\lambda^2 - 1)}{2\mu(1 + \lambda^2)}, \\ \cos \theta_0 = \frac{(1 + \mu^2)(\lambda^2 - 1)}{2\mu(1 + \lambda^2)}, \\ \cos \theta_0 = \frac{(1 + \mu^2)(\lambda^2 - 1)}{2\mu(1 + \lambda^2)}, \\ \cos \theta_0 = \frac{(1 + \mu^2)(\lambda^2 - 1)}{2\mu(1 + \lambda^2)}, \\ \cos \theta_0 = \frac{(1 + \mu^2)(\lambda^2 - 1)}{2\mu(1 + \lambda^2)}, \\ \cos \theta_0 = \frac{(1 + \mu^2)(\lambda^2 - 1)}{2\mu(1 + \lambda^2)}, \\ \cos \theta_0 = \frac{(1 + \mu^2)(\lambda^2 - 1)}{2\mu(1 + \lambda^2)}, \\ \cos \theta_0 = \frac{(1 + \mu^2)(\lambda^2 - 1)}{2\mu(1 + \lambda^2)}, \\ \cos \theta_0 = \frac{(1 + \mu^2)(\lambda^2 - 1)}{2\mu(1 + \lambda^2)}, \\ \cos \theta_0 = \frac{(1 + \mu^2)(\lambda^2 - 1)}{2\mu(1 + \lambda^2)}, \\ \cos \theta_0 = \frac{(1 + \mu^2)(\lambda^2 - 1)}{2\mu(1 + \lambda^2)}, \\ \cos \theta_0 = \frac{(1 + \mu^2)(\lambda^2 - 1)}{2\mu(1 + \lambda^2)}, \\ \cos \theta_0 = \frac{(1 + \mu^2)(\lambda^2 - 1)}{2\mu(1 + \lambda^2)}, \\ \cos \theta_0 = \frac{(1 + \mu^2)(\lambda^2 - 1)}{2\mu(1 + \lambda^2)}, \\ \cos \theta_0 = \frac{(1 + \mu^2)(\lambda^2 - 1)}{2\mu(1 + \lambda^2)}, \\ \cos \theta_0 = \frac{(1 + \mu^2)(\lambda^2 - 1)}{2\mu(1 + \lambda^2)}, \\ \cos \theta_0 = \frac{$$

Discrete Isogonal Nets and Webs

Quad mesh $f: \mathbb{Z}^2 \to \mathbb{R}^3$: vertices $v_i(1, ..., 4)$ in each quad face

Discrete first-order smooth derivatives :

 $d_1 = v_3 - v_1, d_2 = v_4 - v_2$

Discrete second-order smooth derivatives :

 $f_{u} = \frac{1}{2}(v_{3} + v_{4} - v_{1} - v_{2}), f_{v} = \frac{1}{2}(v_{1} + v_{4} - v_{2} - v_{3})$ constants $\frac{||d_{2}||}{||d_{4}||} \coloneqq \lambda, \frac{||f_{u}||}{||f_{v}||} \coloneqq \mu \implies \theta(\lambda, \mu), \theta_{0}(\lambda, \mu), \alpha(\lambda, \mu), \beta(\lambda, \mu)$

Theorem

If the diagonal ratio $\frac{||d_2||}{||d_1||}$ and medial-line ratio $\frac{||f_u||}{||f_v||}$ are constant, f is **isogonal (DI-net)**, and f and its diagonal quad mesh d form a discrete **isogonal 4-web (DI-web)**.

(B)

(B')

Special cases

•
$$\lambda = 1 \iff \theta_0 = \frac{\pi}{2} \iff X_u \perp X_v$$

Definition. An I-net is an orthogonal net (**O-net**) if $\lambda = 1$. **Definition.** A DI-net is orthogonal (**DO-net**) if $\lambda = 1$. **Corollary.** A DO-net consists of similar rhombuses in the CBP.

• $\mu = 1 \iff \theta = \frac{\pi}{2} \iff Y_u \perp Y_v$

Corollary. A DI-net with μ =1 consists of similar rectangles in the CBP.

•
$$\lambda = \mu \iff \theta = \theta_0 \iff \frac{||X_u||}{||X_u||} = \frac{||X_u + X_v||}{||X_u - X_v||}$$

Corollary. A DI-net with θ -Quads consists of similar θ -Parallelograms in the CBP.

•
$$\lambda = \mu = 1 \iff \theta = \theta_0 = \frac{\pi}{2} \iff X_u \perp X_v, \ Y_u \perp Y_v$$

Corollary. A DO-net with θ -Quads consists of squares in the CBP.



- I-nets on planar sheared grid
- I-nets on developable surfaces
- I-nets from isothermal parametrizations
- I-nets by computational design



• I-nets on planar sheared grid



• I-nets on planar sheared grid



$$C_{1} = \{z = t + i\mathcal{A}, \frac{\mathcal{A}}{h} \subseteq \mathbb{Z}, 0 \notin \mathcal{A}, h \in \mathbb{R}\}$$

$$C_{2} = \{z = t + \mathcal{B} + i(kt), k = \tan \theta \in \mathbb{R}, \mathcal{B} \subseteq \mathbb{Z}, 0 \notin \mathcal{B}\}$$

$$u = z^{2}$$

$$u + iv = t^{2} - \mathcal{A}^{2} + i(2\mathcal{A}t)$$

$$u + iv = (1 - k^{2})t^{2} + 2\mathcal{B}t + \mathcal{B}^{2} + i(2kt^{2} + 2k\mathcal{B}t)$$

$$\downarrow$$

$$v^{2} - 4\mathcal{A}^{2}u - 4\mathcal{A}^{4} = 0$$

$$4k^{2}u^{2} + (k^{2} - 1)^{2}v^{2} + 4k(k^{2} - 1)uv + 4k^{2}\mathcal{B}^{2}(k^{2} - 1)u - 8k^{3}\mathcal{B}^{2}v - 4k^{4}\mathcal{B}^{4} = 0$$

Construction of I-nets • I-nets on planar sheared grid $\omega = z^2$ $\omega = z^2$ 10 x 10 grid $\omega =$ Ζ

(Origin lies within the pre-image)

• I-nets on developable surfaces



developable I-nets through isometric deformations



• I-nets from isothermal parametrizations

Isothermal parametrization S(u, v):

- $F = S_u \cdot S_v = 0$, $E = S_u^2 = G = S_v^2$
- Conformal
- Maps small squares from domain to small squares on the surface









• I-nets from isothermal parametrizations

Surface of revolution: $S(u, v) = f(v)\cos u, f(v)\sin u, g(v)) \implies F = 0$ $E = f^{2}(v) = f'^{2}(v) + g'^{2}(v) = G$ • Cylinder: f(v) = r, g(v) = r v• Sphere: $f(v) = r \operatorname{sech} v, g(v) = r \tanh v$ • Catenoid (C): $f(v) = r \cosh v, g(v) = r v$

- Helicoid (*H*): $S(u, v) = (r \sinh v \cos u, r \sinh v \sin u, ru)$
- Conjugate minimal surface: $(\cos t) C + (\sin t) H$, $t \in \mathbb{R}$





Computational Design

- Initialization of I-nets
- Optimization





. . . .





Initial mesh





(E) $(\theta, \theta_0) = (60^\circ, 60^\circ)$



(B) $(\theta, \theta_0) = (90^\circ, 77.92^\circ)$





Conclusion

- A novel method for I-net and I-web using similar mid-edge subdivided parallelograms
- Expand the scope of geometric design possibilities and ensures compatibility with orthogonal nets
- Simplify the optimization process by constraining edge ratios instead of angles



Future work

- Integrate with other specialized nets, e.g. Weingarten surfaces
- Potential applications:
 - paneling design for freeform architectural surfaces
 - gridshell structures with uniform knots
 - repetitive pattern design
 - auxetic quads with similar elements
 - periodic structures in additive manufacturing
 - woven fabrics with regular patterns

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Thank you !



WashU

huiwang@xjtu.edu.cn







